LBP 2 exemplifies imaginative game design

By Scott Polich

Around the Town Editor

In 2008, developers Media Molecule released a title that made gamers re-evaluate the term “sandbox” as it applies to gameplay, Sackboy.

Predominantly associated with open-world sandbox games, gamers had been used to being allowed to and even encouraged to create. Gamer creation has always been a part of gaming, but Sackboy, the protagonist of Little Big Planet, has fully embraced creative freedom.

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The platformer that was
dream up.

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The platformer that was

whatever their mind could

like to play in a sandbox and

ated with open-world

Predominately associ-
ted level design and not

gamers to think about cre-

ative level design and not

players from around the

world. It is sure going to be some-

variety.

acrade shooters; this game

From basketball to rac-

and platforms.

...character of Sackboy. The A.I. is very smart,

most Nintendo

ground and background.

happening in both the fore-

large amount of activity

tion's advantage with a

signs work to the art direc-

Level concepts and de-

created with overtones of

Pikmin, is in your job to

race Sackboy and help

to rescue.

The A.I. is very smart,
some of the most unpre-

extremely frustrating is actu-

ally fun.

Lastly, there’s Playsta-

tion Move compatibility. Fi-

nally we have a truly

game with Move support and

functionally.

In a 16-level dinosaur-

themed spinoff of

Sackboy’s Prehistoric Moves, gamers can play co-opera-

tively with a new friend or

tackling Sackboy with the

Sixaxis controller and the

other uses the Move con-

roller to manipulate objects

and platforms.

Online community

You may have seen a

commercial for this game in

which a gamer states that he

has just finished Little Big

Planet 2. I have been纽 rumted by a spokesman who

says that’s impossible. This

is all possible because of the

series motto “Play, Create, Share.”

The levels that devoted fans of

this game have made are

nothing short of mind-

blowing. So much so that I

have never played

Minigame.

I am fortunate to have a
great job with Murdaugh &

W. Third St.

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