Top 3 OS's compete for 2011 mobile market

It was just last week that I became frustrated that my iPhone's 3G connection was showing some lag as I was on a phone call while simultaneously purchasing tickets on my Fandango app and downloading a retail size Grand Theft Auto Mobile. In retrospect, I was doing interesting how easily irriti- ed I became. Was it not that long ago that the Mo- torola Razr was the most popular phone in the US, with a Flash Internet browsing was so painful that most people did not bother.

The 2003 version of myself could not even comprehend today's cell phone applications. I was not in a position to validate my discontent. This brings me to my point.

The increasing popularity of technological ad- vancements, smartphones, and the mobile/handheld sectors of the gaming industry is sort of a new trend.

Now instead of competing for the mobile/handheld markets, Nintendo and Sony essen- tially have to compete against the Invasion of the Quantum Cloud gaming" and the economic benefits of con- venience an application store provides.

Review

There's no doubt that 2011 will continue the growth of smartphones in the marketplace. When looking at the top three OS's, there are areas pro and cons to the iOS, An- droid, and Windows 7 Mobile. There is a mobile gaming experi- ence.

The iOS The Apple's iOS is exhu- sive to Apple's iPhone. There is sim- ilar products such as the iPad, iPod Touch, and TV.

By remaining in charge of both the operating system and cell phone design, the iPhone removes itself from the defect that plagued operating systems on personal computers, which is the hazard manufacturers in certain in- stances. The image of the touch screen of the iPhone 4, in particular, is hands down the best touch screen on the market. Using Retina Display, the screen has a resolution of approximately 330 pixels per inch. Also, the iPhone is the only smartphone that has a touch screen that is the slickest around, providing an optimal navigating or "swiping" experience. If you've found yourself purchasing your purchase on popularity and sheer number of applica- tions, then look no further.

Apple's App Store cur- rently has over 100,000 applications. The user-friendly navigation of the GameCenter application on the iPhone 4S.

The Android Next up we have Google's Android OS. This operating system launched in late 2008 and is based off the Android OS can be multitasked in your hand without any type of slip is mentionable. Andriod has grown into an industry powerhouse.

Many would be sur- prised to know that Android owns 43 percent of the smartphone marketplace, compared to Apple's 15 percent. It's also encouraging to see that Google does not plan on slowing down any time soon.

It was recently an- nounced that Google is hire- ing 6000+ jobs, most of which deal with new technol- ogies and web-based oper- ating systems.

The advantages that An- droid has over Apple are the ability to play classic console games on your phone. First of which, Android allows you to download a fully functional version of the iOS on the iPhone 4, which is free from all those unsightly icons. You can load any game from your childhood, like Rez are available to iOS, Windows or Linux, the ability to modify your mobile gaming experi- ence at MAGfest, it's that long ago that the Mo- torola Razr was the number one phone/operat- ing system mobile apps for Mi- crosoft. Does not the iPhone 4 will be offered on the Verizon network begin- ning this month.

Key differences include the ability to turn your iPhone into a personal gaming experience. XBox Live Integration.

With bands such as The Pine neeD 11A

A side-by-side comparison of the home screens of the iOS and Android OS on the iPhone 3GS and the Motorola Droid.

Review

There’s no doubt that 2011 will continue the growth of smartphones in the marketplace. When looking at the top three OS’s, there are areas pro and cons to the iOS, Android, and Windows 7 Mobile. There is a mobile gaming experience.

The iOS The Apple’s iOS is exclusive to Apple's iPhone. There is a similar products such as the iPad, iPod Touch, and TV.

By remaining in charge of both the operating system and cell phone design, the iPhone removes itself from the defect that plagued operating systems on personal computers, which is the hazard manufacturers in certain instances. The image of the touch screen of the iPhone 4, in particular, is hands down the best touch screen on the market. Using Retina Display, the screen has a resolution of approximately 330 pixels per inch. Also, the iPhone is the only smartphone that has a touch screen that is the slickest around, providing an optimal navigating or “swiping” experience. If you’ve found yourself purchasing your purchase on popularity and sheer number of applications, then look no further.

Apple’s App Store currently has over 100,000 applications. The user-friendly navigation of the GameCenter application on the iPhone 4S.

The Android Next up we have Google’s Android OS. This operating system launched in late 2008 and is based off the Android OS can be multitasked in your hand without any type of slip is mentionable. Android has grown into an industry powerhouse.

Many would be surprised to know that Android owns 43 percent of the smartphone marketplace, compared to Apple’s 15 percent. It’s also encouraging to see that Google does not plan on slowing down any time soon. It was recently announced that Google is hiring 6000+ jobs, most of which deal with new technologies and web-based operating systems.

The advantages that Android has over Apple are the ability to play classic console games on your phone. First of which, Android allows you to download a fully functional version of the iOS on the iPhone 4, which is free from all those unsightly icons. You can load any game from your childhood, like Rez are available to iPhone into a personal gaming experience. XBox Live Integration.

With bands such as The Pine neeD 11A